06/01/05 OBINC

NMFS FISHERIES OBSERVER PROGRAM MARINE MAMMAL, SEA TURTLE, AND SEA BIRD INCIDENTAL TAKE LOG (Front)

OBS/TRIP ID	-	474010)L
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PSID#	HAUL	GEAR	NET NUM/	TIME	ADD	SPECIES			TAG		ENTANG	ΔΝΙΜΔΙ	ANIMAL	PHOTO	SAMPLE	ESTIM
# 010	NUM		DREDGE/NET	24 hours	COND		CODE	NUMBER(S)	170	CODE(S)			ONBRD?		LOG?	LEN cm
	INOIVI	INOIVI	POSITION	24 HOUIS	CODE	INVINIE	CODE	NOMBER(3)		CODE(3)	CODE	CODE	0 = No	0 = No		(if no actual)
			(p/s/u/a)		CODE			(December to a second transfer			OODL	OODL				
			(prarura)					(Record the most rec	cent tag first.)				1 = Yes	1 = Yes	1 = Yes	(no birds)
<u>0</u> 1	3	3	8	10:04	2	Harbor Porpoise		DØ7982		1	04	11	0	1	1	105
								QQS555		1						
0 2	4	4	2	12:13	2	Loggerhead Turtle		PPD117		3	05	05	1	1	1	_
	•	•		12.10		Loggerrieda Tartic		11 5 117			- 00	0			•	
				40.00							0.0	00		_	•	
_0_3	4	4	3	12:20	6	Greater Shearwater				2	06	02	1	1	0	-
4				:												
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7																
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COMMENTS

PSID#01 - Fell from net when animal hit roller but was recovered with gaff. Animal was tagged and photographed over the side but was not brought on board. Tip of fluke retained for DNA. No beak; spade-like teeth. Very fresh with a small amount of scavenger damage around the eyes.

PSID#02 - Turtle was very active. Floatline and net meshing was tangled tightly around tip of right flipper. A tag was already present on the right flipper and I put a new one on the left flipper. There were no markings from old tags. Mesh was cut to release the turtle and there were no visible signs of injury. Swam away and dove - one foot of monofilament remained on flipper upon release.

PSID#03 - Shearwater shook free of net on the deck. Identified by black cap and white band at base of tail.

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ACTIVE DETERRENT DEVICE	ENTANGLEMENT / INTERACTION SITUATION CODES	:	ANIMAL CONDITION CODES (when released):
(ADD) CONDITION CODES:	00 = Unknown	18 = Caught Inside Dredge Chain Bag	00 = Unknown
) = Unknown	01 = Fell From Gear at a Point Unknown	19 = On Top of Dredge or Dredge Frame	01 = Alive, Condition Unknown
1 = No Pingers Used On Gear	02 = Fell From Gear Before Exiting Water	20 = Caught in Dredge Frame or Between Bails	02 = Alive, Not Injured
2 = Audible	03 = Fell From Gear Once Hauled Out of Water	21 = Caught Inside Dredge in Twine Top	03 = Alive, Injured
3 = Inaudible, Tested and Working	04 = Fell From Gear Due to Force of Roller	22 = Caught on Sweep/Tickler/Rock Chains	04 = Alive, Gear In/Around Mouth
4 = Inaudible, Tested and Not Working	05 = Removal Requires Cutting of Gear/Animal	23 = Caught in Bridles/Cables/Warp	05 = Alive, Gear In/Around Flipper
5 = Inaudible, Not Tested	06 = Removal Does NOT Require Cutting of Gear/Animal	24 = Inside Mouth of Trawl Net	06 = Alive, Gear In/Around Another Single Body Part
6 = Absent (Lost)	10 = Sea Bird Caught, Gangion Attached to Mainline	25 = Inside Belly of Trawl Net	07 = Alive, Gear In/Around Several Body Parts
9 = Other	11 = Sea Bird Caught, Gangion Unattached to Mainline	26 = Inside Codend of Trawl Net	08 = Alive, Seen by Captain/Crew ONLY
	12 = Hooked, Ingested	27 = Caught in Sweep or Footrope of Trawl Net	09 = Alive, resuscitated (turtle)
TAG CODES:	13 = Hooked, Beak	28 = Contact with Vessel or Vessel Equipment	10 = Dead, Condition Unknown
) = Unknown	14 = Hooked, Head	other than Fishing Gear	11 = Dead, Fresh
1 = Tag Applied by Observer	15 = Hooked, Flipper	29 = Entangled in Gear other than Vessel's	12 = Dead, Moderately Decomposed
2 = No Tag(s)	16 = Hooked, Carapace	Fishing Gear (e.g. Ghost Gear Caught by	13 = Dead, Severely Decomposed
B = Tag Already Present, Left On	17 = Hooked, Other/Unknown	Vessel)	14 = Dead, Seen by Capt/Crew ONLY
4 = Tag Already Present, Removed		99 = Other	
	NOTE: If more than one code applies to a situation choos		
NOTE: Record Turtle Pit Tags	entanglement/interaction (e.g. a turtle is observed inside t		
on the Sample Log.	as it is hauled up - choose code 21 as it best describes th		
ADDITIONAL COMMENTS	<u> </u>		

ADDITIONAL COMMENTS